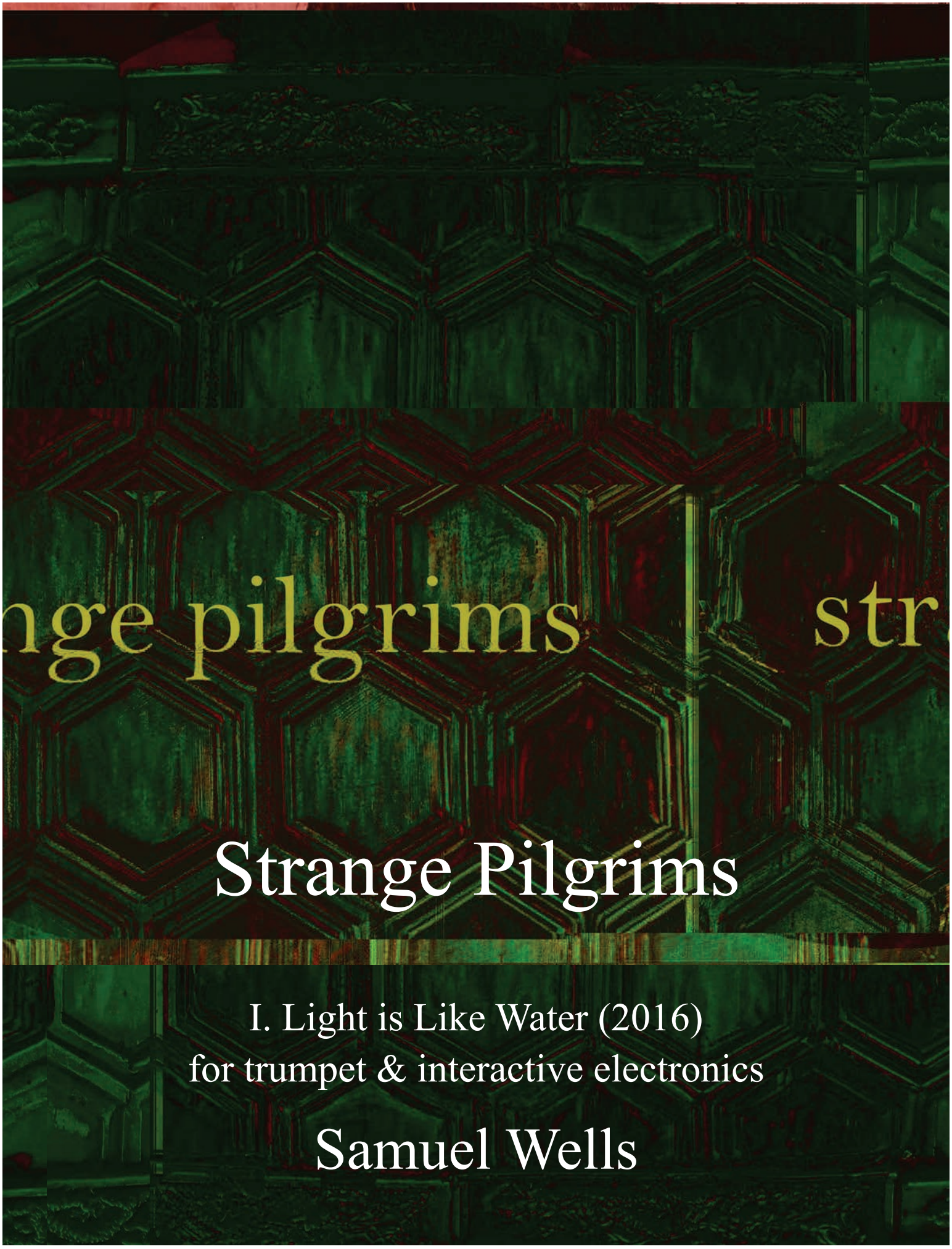

Strange Pilgrims

I. Light is Like Water (2016)
for trumpet & interactive electronics

Samuel Wells

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for trumpet & interactive electronics

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Program Note

Strange Pilgrims is an on-going series of works for trumpet and interactive electronics based on Gabriel García Márquez's short story collection of the same title. In one story, "Light is Like Water," two brothers discover that they can fill their room with light by turning on a faucet, as one can do with water. This liquid light becomes a surreal environment in which they swim and dive. The musical interpretation of this experience begins with volatile, electric sparks of energy that cohere into a glassy and fluid texture that trumpeter explores.

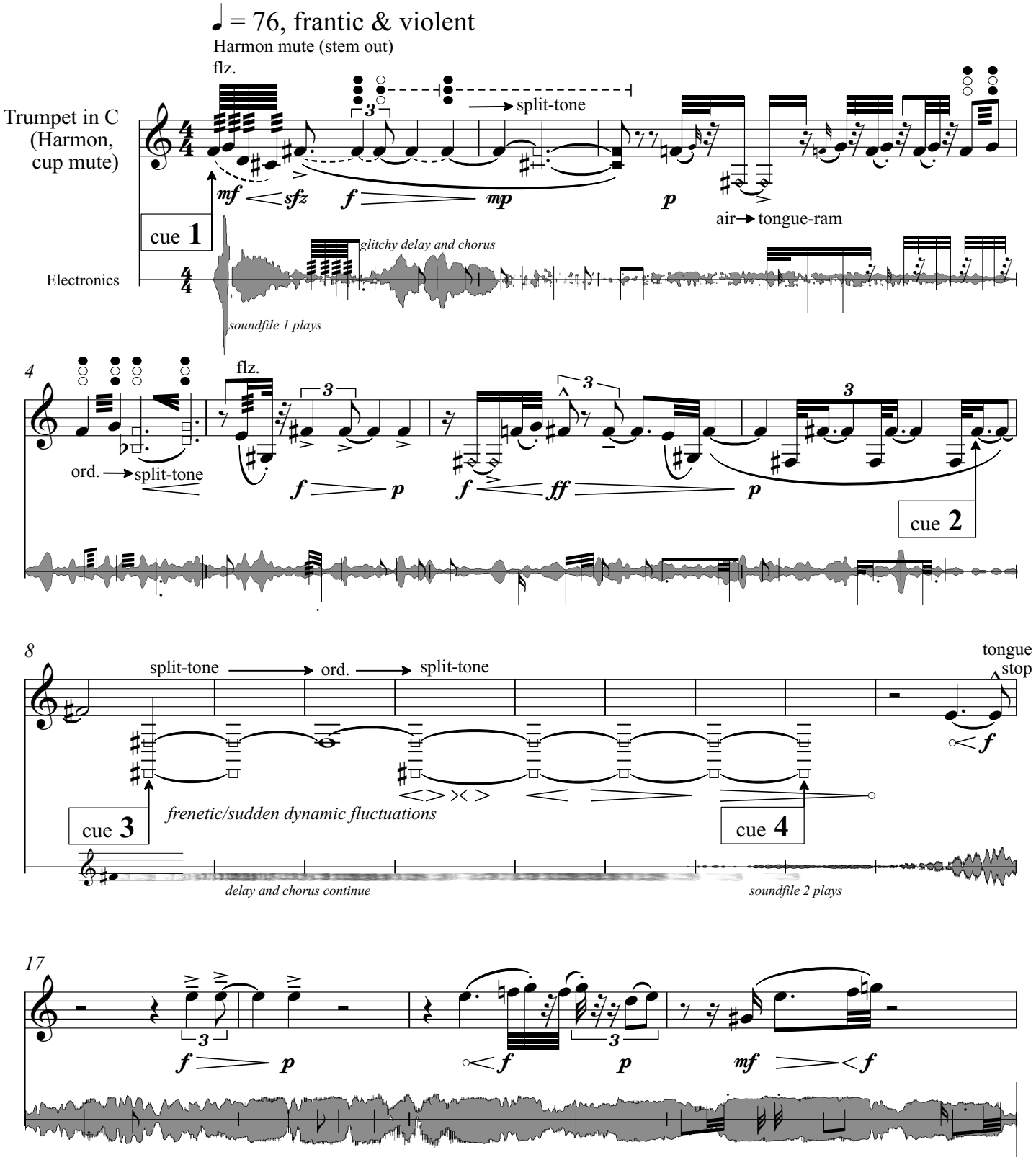
Technical Note

Strange Pilgrims requires the following in addition to an audio system:
- Max 7 (free download from cycling74.com)
- Max patch and dependent files (available from the composer)
- A computer with at least 4GB of RAM and a relatively fast processor
- An external audio interface with one input and two outputs.
- One clip-on microphone for trumpet
- A USB foot pedal that acts as the space bar, or a MIDI sustain pedal (MIDI CC 64)

Strange Pilgrims

I. Light is Like Water

Samuel Wells (ASCAP)



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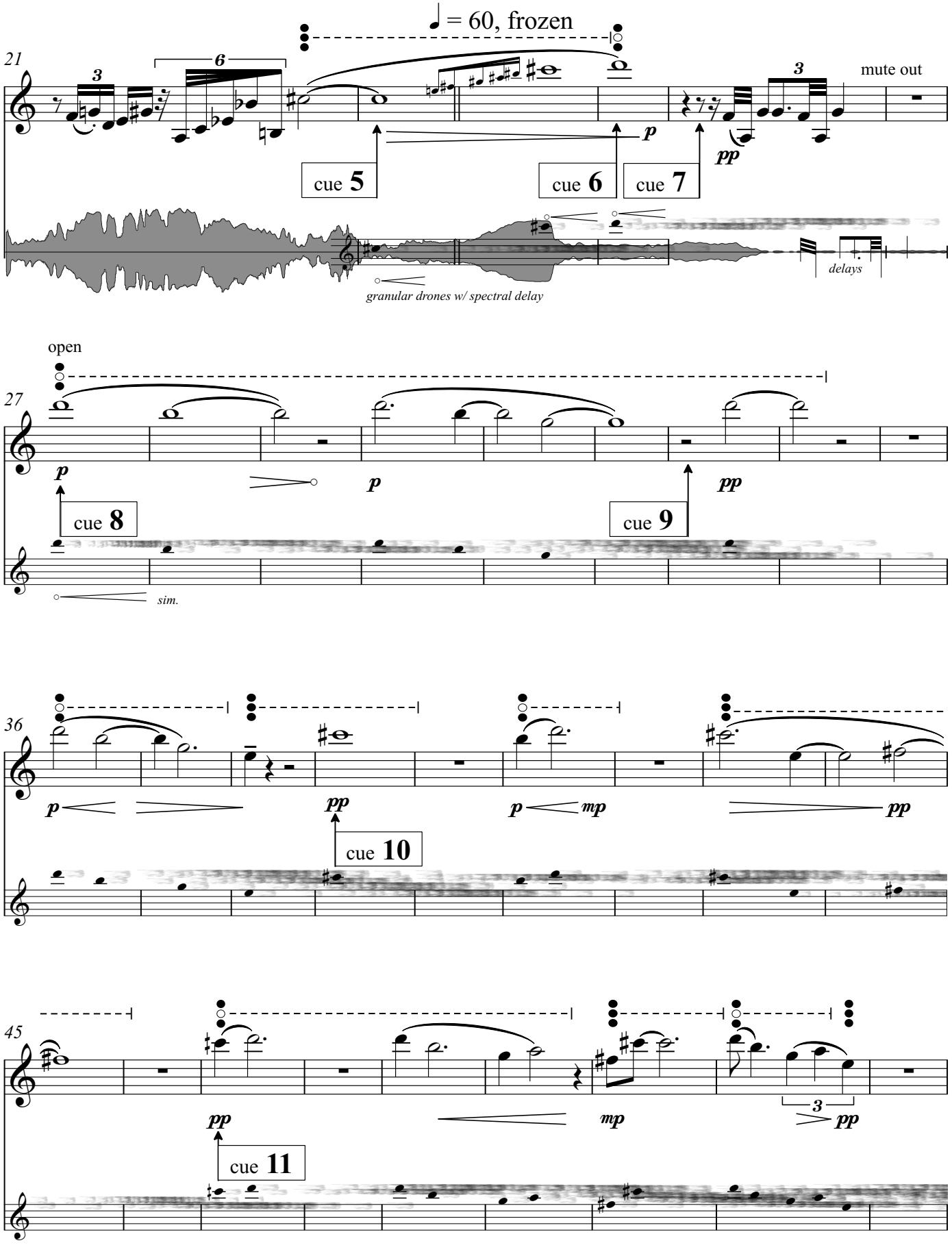
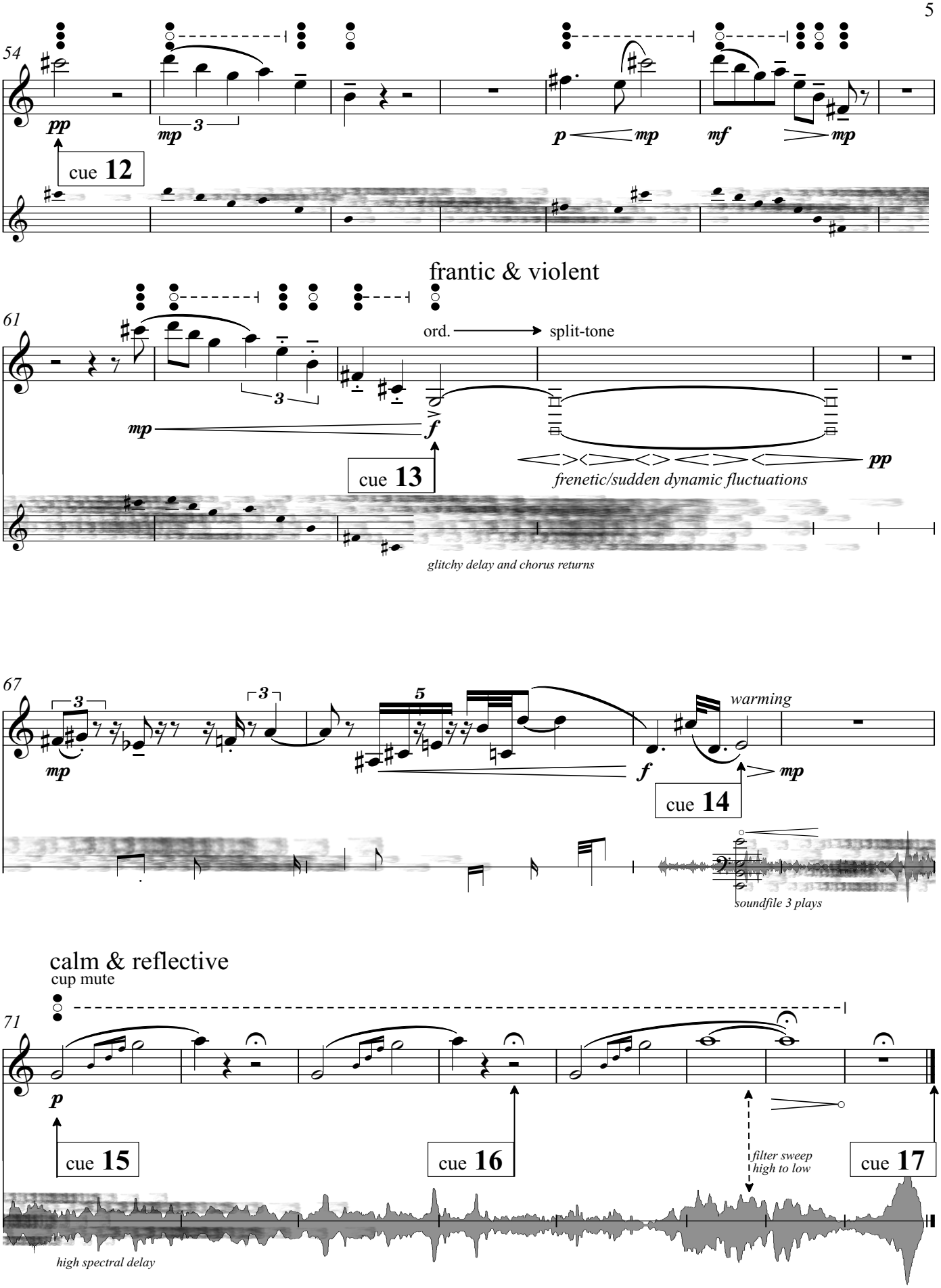

♩ = 60, frozen
21
mute out
cue 5
cue 6
cue 7
granular drones w/ spectral delay
delays
open
27
cue 8
cue 9
sim.
36
cue 10
45
cue 11


54
pp
mp
3
p
mp
mf
mp
cue 12
frantic & violent
61
ord.
split-tone
3
mp
f
pp
cue 13
frenetic/sudden dynamic fluctuations
glitchy delay and chorus returns
67
3
3
5
warming
mp
f
mp
cue 14
soundfile 3 plays
calm & reflective
cup mute
71
p
cue 15
cue 16
filter sweep
high to low
cue 17
high spectral delay